



RANDOM NOTES NO REPEATS

This Max for Live device puts out random note pitches inside a definable pitch range. Every note of this pitch range will be played before one note will be repeated/after all notes of the range was played. As input/trigger notes you can define single note pitches and/or pitch ranges. This devices only works properly with a monophonic notes input(!) - meaning only one input note can be played and re-pitched at the same time.

The screenshot shows the 'Random Notes N...' device interface with the following components and annotations:

- Note Input:**
 - Range:** Includes a 'Range' section with an 'S' button (annotated 'Click "S" for automated "Pitch-Sync"') and two pitch inputs: 'C1' (annotated 'Set Note Range From/To') and 'C2' (annotated 'Set Note Range From/To').
 - Single:** Includes a 'Single' section with an 'S' button (annotated 'Activate Single Note Input') and two pitch inputs: 'G3' (annotated 'Activate Note Range Input') and an empty input.
- Note Output:**
 - From/To:** Two pitch inputs: 'C1' and 'C2' (annotated 'Set Random-Note-Pitch-Range').
 - Note Output Monitor:** A monitor displaying 'C-2' (annotated 'Monitor shows which note pitch was generated').

At the bottom of the device interface, the text 'Ableton Live for Drummer' and 'AbletonDrummer.com' is visible.



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For more information on other Max for Live devices, online courses and 1-to-1 online teaching please visit:

www.AbletonDrummer.com

Please join the [Ableton Drummer Facebook Group](#) to exchange with other drummers using Ableton Live.